**Game Concept – Brainstorming:**

* Character:
  + Cute
  + Funny
  + Stupid
  + Option to choose male/female
  + Furry animal
* Gameplay
  + First person
  + Terrain
    - Outside
    - Woods
    - Forest
  + Levels
    - 1 – desert
    - 2 – mountains/hills (rocky mountains)
    - 3 – lab
      * Created and developed by Dr. poopypants
    - extra – futuristic city
    - extra – forest
    - extra – water park
    - extra – spaceship/airplane
  + Scene transition
    - Door (same material, but different textures)
  + Enemies
    - Regular:
      * objects
      * monsters (ie. zombies, ninjas, samurais)
      * extra – brainwashed/delusional girls
    - Boss
      * Scientist
  + Game mechanic:
    - 1 – Gun blaster
    - 2 – ninja swords and kunais (throwing knives)
  + Story
    - Creator makes cute creatures to brainwash everyone in the world and take over world. One of the creatures (player) becomes defected and has a good guy approach to end his creator.
  + Goal
    - Find his/her creator and kill him